

OT Security Hackathon 2025

Rules for Participation

1. Be Respectful

- Treat everyone with professionalism and courtesy.
- Harassment, discrimination, hate speech, abusive behavior, or the use of offensive language will not be tolerated in any form.

2. No Spam or Unwanted Promotion

- Do not send spam messages, post irrelevant or unsolicited links, or promote other platforms/servers.
- Avoid sending direct messages (DMs) to other participants unless they have explicitly agreed to communicate.

3. Keep It Clean and Appropriate

- Only share content that is suitable for a professional learning environment.
- Strictly no NSFW (Not Safe For Work), violent, or inappropriate material of any kind.

4. Report Issues Immediately

If you notice any inappropriate behavior, suspicious activity, or technical issues with the platform:

- Report it to the moderators or admins
 - Or raise a ticket in the designated support channel
- Your cooperation helps maintain a fair and safe competition.

5. No Cheating

This is a skill-based competition—play fair.

The following are strictly prohibited:

- Sharing or requesting flags
- Brute-forcing challenges
- Using automated tools where not allowed
- Getting external help beyond general online research or publicly available documentation

6. Verification & Investigations

If unusual activity is detected—such as identical flag submissions from multiple accounts or suspected collaboration—admins have the authority to:

- Review logs
- Conduct investigations
- Request clarifications from the involved participants

Failure to cooperate may result in penalties.

7. Flag Submission Format

- Every challenge will require flags to be submitted in a specific format.
- Please follow the format exactly as mentioned:
Flag Format: dsci25{example_flag}
- Incorrect formatting may cause your submission to be rejected.

8. Zero-Tolerance for Cheating

- Any participant or team found cheating will be **disqualified immediately**.
- There will be no warnings or exceptions.

9. Final Top-3 Ranking Rule (Organization Limit)

To ensure fairness and wider representation:

- Only **one team per organization** can be placed in the final Top 3.
- If multiple teams from the same organization qualify, only the highest-ranked one will be awarded.
- The next eligible team from a *different* organization will replace the additional teams.